

Zharkyn Artykbay

3D MOTION DESIGNER

+7 705 4125543

zharkyn.art@gmail.com

Kazakhstan, Semey

SKILLS

- Cinema 4D +Redshift
- After Effects
- Adobe Illustrator

LANGUAGES

Kazakh

Russian

English

PORTFOLIO

Showreel

Instagram

Behance

DProfile

ABOUT ME

3D Motion Designer with 5+ years of background in design, having transitioned from graphic design to creating complex CGI/VFX videos and product visualization. I manage end-to-end projects: from initial concept and script development to final rendering and post-production. My core toolkit includes Cinema 4D (Redshift), After Effects, and Adobe Illustrator, along with AI tools integrated into my workflow to accelerate concepting and asset preparation. Having served as a 3D course instructor (teaching 300+ students across 11 cohorts), I've developed a structured, detail-oriented approach and a commitment to continuous growth in CGI and VFX.

EDUCATION

Higher Education: Shakarim University — General Design (2018–2023)
Courses & Self-Education:
Practical courses in 2D/3D Motion Design and CGI.
Continuous self-directed study of industry software (Cinema 4D, Redshift, Cascadeur, Marvelous Designer, PFTrack).

WORK EXPERIENCE

3D Motion Designer / CGI Artist / Graphic Designer (Freelance)
2019 — Present
- CGI/VFX videos and product visualization
- End-to-end production: from concept to final render
- Simulations, 3D animation, and compositing
- Graphic design and brand visual development

3D Motion Design Course Mentor
2023 — 2025
- Student training and mentorship
- Recording custom 3D tutorials
- Homework review and project feedback
- Live Q&A calls and CGI/VFX consultations